



Designed by Roger Duffy, the Silvus sconce is a compelling indirect/direct LED luminaire for interior or exterior spaces.

Features and capacities

- Fixture shell: Constructed using fabricated steel
- Lens: Translucent acrylic
- Lamp: 20 W Max of DMX controllable white or RGB LEDs
- Controls: 120V~ and 277V~ DMX control of individual LEDs (WL, RG lamp codes only). Non-dimming (RL, GL, BL, AL lamp codes only) 120V~ and 277V~. Requires a Color Kinetics iPlayer3 for pulse and/or color changing operation (Model#: IPLAYER-S).
- Junction box: 4 in (10 cm) octagonal or round recessed, supplied by others
- Weight: 25 lbs (11.36 kg)

Typical applications

- Flanking elevators and columns, in reception areas, and between windows

Dimensions and mounting

- Mounting: Steel wall mounting system with mounting plate. For wall mounting only
- Silvus 24: Length 24 in (609.6 mm) can be stacked to create 48 in and 72 in sconces
- Silvus 30: Length 30 in (762 mm) can be stacked to create 60 in and 90 in sconces

Color

- Automotive paint interior only (available in gloss and matte finishes), powder coat (required for exterior applications)

Technical documents available at www.lutron.com/ivalo.

How to order a Silvus sconce

Example model number

S N D 48 L RL 2 W N U BL GT
 1 2 3 4 5 6 7 8 9 10 11 12

Fixture Options

- 1 Family**
S = Silvus

- 2 Fixture type**
N = Interior Sconce
E = Exterior Sconce

- 3 Light orientation**
D = Direct/Indirect

4 Length Silvus 24	Length Silvus 30
24 = 24 in	30 = 3 in
48 = 48 in	60 = 60 in
72 = 72 in	90 = 90 in

- 5 Lamps**
L = LEDs

- 6 Lamp type**
AL¹ = 20 W, Amber
BL¹ = 20 W, Blue
GL¹ = 20 W, Green
RL¹ = 20 W, Red
WL = 20 W, 2700K
RG = 12 W, RGB Color Changing

- 7 Voltage**
2 = 120V~
4 = 220V~/240V~
7 = 277V~

Custom color, hanging, and fixture options available. Contact fixtures customer service at fixtures@lutron.com.

- 8 Suspension**
W = Wall Mount

- 9 Control option**
N = Non-Dim
P² = Pulse

- 10 Region**
U = UL – North America
I = International

- 11 Chassis finish**
BL = Black

12 Shell finish	GT = Gloss Titanium	MT = Matte Titanium
	GG = Gloss Graphite	MG = Matte Graphite
	GS = Gloss Slate	MS = Matte Slate
	GC = Gloss Copper	MC = Matte Copper
	GF = Gloss Flame	MF = Matte Flame
	GL = Gloss Lapis	ML = Matte Lapis
	GE = Gloss Ebony	ME = Matte Ebony
	GA = Gloss Arctic White	MA = Matte Arctic White
	GP = Gloss Pearl White	MP = Matte Pearl White
	PS = Silver	
	PM = Metallic Silver	
	PB = Bronze	

¹ Non-dim only
² Required for RGB (RG) lamp type